

Arcane Investigator

Race: Human; Novice (0 XP)
Male; Age: 33; Height: 5' 11"; Weight: 170lb.

Attributes

Agility 6 -1 Strength ... 4 -1
Smarts 8 Vigor 6
Spirit 6

Derived Traits

Pace 6 Toughness ... 5
Parry 3 Charisma 0

Skills

Gambling 6 Notice 8
Guts 4 Repair 4
Healing 4 Streetwise 6
Investigation.. 8 Taunt 4
Knowledge: Arcana 6

Hindrances

Quirk (Always repeats stories) Minor humorous foible

Edges

Arcane Magic Gain the Magic arcane background



Arcane Drawbacks

Backlash Shaken on Spellcasting die of 1

Arcane Powers (10 Points)

	Cost	Range	Dur/Maint	Trappings
Bolt	1-6	12/24/48	Inst	Tiny balls of force
	Single target takes 2d6 damage; Up to 3 bolts at separate cost; Double cost does 3d6 per bolt			
Deflection	2	Touch	3 (1/r)	Shimmering
	Attacks are at -2 (or -4 with raise); Serves as Armor against area effect weapons			
	2	Sight	3,1hr (1/?)	Subtle eldritch hand
	Sense supernatural persons, objects, or effects within sight; Conceal a single supernatural target			

Weapons

	Attack	Damage	AP	Range
Staff★	d4-2	Str+d4	-	-
Unarmed Strike	d4-2	Str	-	-

Gear (Cash: \$178)

Backpack	Clothing (Normal)	Shovel
5x Candle	Flashlight	Toolkit
Canteen	Lighter	Umbrella

Injuries

-None-

Wounds			Fatigue		
-1	-2	-3	INC	-2	-1
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Validation Report (0 issues): Nothing identified