



Name: Jack McCandless

Clan: Mekhet

Virtue: Justice

Player:

Bloodline: -

Vice: Pride

Chronicle:

Covenant: Unaligned

XP: 0 (0)

Details: Male, Age: 28, Ht: 6'0", Wt: 145, Hair: Brown, Eyes: Brown, Skin: Pale Yellow

Attributes

Intelligence ●●●○○○
Wits ●●●●○○
Resolve ●●○○○○

Strength ●●○○○○
Dexterity ●●●○○○
Stamina ●●○○○○

Presence ●○○○○○
Manipulate ●●○○○○
Composure ●●●○○○

Combat

Initiative 6
Speed 10
Defense 3
Dodge 6

Mental Skills

Academics ●○○○○○
Computer ●○○○○○
Crafts-3 ○○○○○○
Investigation ●○○○○○
- Street Crime
Medicine-3 ○○○○○○
Occult-3 ○○○○○○
Politics-3 ○○○○○○
Science ●○○○○○

Disciplines

Obfuscate ●●●○○○
1 - Touch of Shadow
2 - Mask of Tranquility
3 - Cloak of Night

Health (7)

□□□□□□□

Willpower (5)

□□□□□

Vitae (10/1)

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Merits

Contacts 1: New Orleans P.D. ●
Direction Sense ●
Eidetic Memory ●●
Stunt Driver ●●●

Other

Blood Potency: ●
Humanity: 7 (No derangements)
Flaws: None
Weakness: One extra point of aggravated damage from sunlight or fire

Physical Skills

Athletics ●○○○○○
Brawl-1 ○○○○○○
Drive ●●●●○○
- Quick Arrival
Firearms ●●○○○○
Larceny ●○○○○○
Stealth ●○○○○○
Survival ●○○○○○
Weaponry ●○○○○○

Rolls

2T Animal Training
4T Bypass Security System
1T Carousing
4 Catching Objects
3T Climbing
7 Cloak of Night
3X Close Combat
0T Create Art
3T Cutting a Deal
5T Disguise
5T Examine Crime Scene ★
4 Explosives, Thrown
4 Explosives, Triggered
3T Fast-Talk
4 Fatigue
3T Foot Chase
5T Foraging for Sustenance
1 Grapple, Act
1 Grapple, Grip
5X Guns & Bows
4T Hacking
0T Healing Wounds, Clinic
0T Healing Wounds, Field
2 Holding Breath
5T Interrogation

Armory

- No Armor -
6X Pistol, LightRg:20 Sz:1
1X Unarmed Bite Sz:-
1X Unarmed Strike Sz:-

Social Skills

Animal Ken-1 ○○○○○○
Empathy ●○○○○○
Expression-1 ○○○○○○
Intimidation ●○○○○○
Persuasion ●○○○○○
Socialize-1 ○○○○○○
Streetwise ●●●●○○
- Slums
Subterfuge ●○○○○○

Equipment

Minivan; Bullets; Car keys; Clipboard

Rolls

3T Jumping
4 Lifting/Moving Objects
4T Lockpicking
- Mask of Tranquility
7T Meditation
6 Memorizing and Remembering
2T Oratory
7 Perception
2 Remaining Conscious
0T Repair Item
4T Research
6 Resisting Coercion
4 Resisting Poison or Disease

Validation Report (0 issues): Nothing identified

